



Pitch Inspection Procedure

Premier Division and Division 1 - If your pitch is looking in doubt for a fixture – contact match referee to arrange an inspection. If they live a significant distance away, inform them that you are going to use another match official from the list supplied from the Referees' Team.

Development League - If your pitch is looking in doubt for a fixture – contact Steve Goldup (07931315037) or Steve Tunnicliffe (07787437338) or Matthew Panting (07368433929) or Ricky Adams (07411094354) to arrange a video call.

Informing league officials and opposition – Secretary secretary@scefl.com, Fixture Secretary matthewpanting@btinternet.com, the Referees' Team referees@scefl.com and the Website Officer website@scefl.com and the opposition that there will be an inspection at a time that was suitable to prevent anyone from the away side from travelling.

Cost

The match official is entitled to £35 for attending and completing the pitch inspection by the home club.

Adverse Weather

If severe regional weather is expected, the home club may request in advance a remote pitch inspection on the day of the fixture by contacting Fixture Secretary matthewpanting@btinternet.com (07368 433929) or Secretary secretary@scefl.com (07411094354). This can be agreed or declined – If agreed and booked it will be set for (between 9am-11am for Saturdays and 2pm-4pm for midweek). These requests must be booked in 24 hours in advance.

Fixture Postponement

If the game has not passed an inspection then the following must be completed:

The home club should advise their opponents, the match officials and the following League officials via e-mail: Secretary secretary@scefl.com, Fixture Secretary matthewpanting@btinternet.com, the Referees' Team referees@scefl.com and the Website Officer website@scefl.com

A fully completed match postponement form must be submitted by [clicking on the following link](#) within 2 days.

Failure to comply with this procedure may result in the club being charged under League Rules 8.5 & 14.2